TUTORIAL

3. OSM MAPPING FROM YOUR COMPTER

3.4 CHECKING THE OVERALL MAPPING CONSISTENCY

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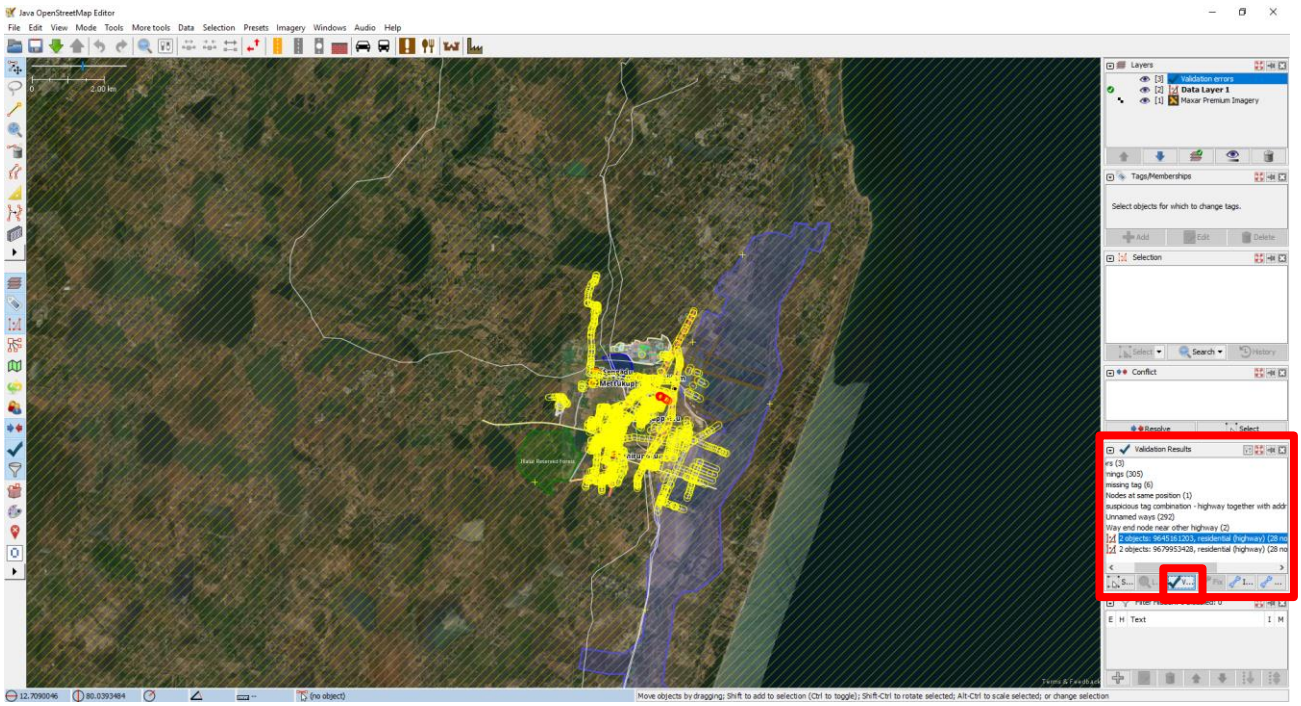
3.4 CHECKING THE OVERALL MAPPING CONSISTENCY

3.4.2 STEP 1: FIXING THE LAST ERRORS IN THE AREA

This first step of the global validation - if it is very similar to what is done during validation - aims at **ensuring the quality of the data produced on a larger territory and in a more global logic**.

To do this, simply use the **Validation** function to validate the remaining errors on the area. The aim is to spend as little time as possible, normally there should not be too many errors after the validators have passed over each square.

- Scan for common errors with the **Validation** tool



- Review the different folders and correct the errors, use the **Repair** option which allows to correct the errors automatically when possible
- If you have questions about an object, you can see who created it in the "*Display*" section by clicking on **History**. The history of the OSM data may tell you if the person who contributed is in the field. You can also ask him/her questions via his/her OSM account.
- In case of doubt
- Think of putting a **Fixme tag** on objects that seem doubtful.
- Add an attribute in the form of **key=fixme and value=comment or question**. **It is better to write your comment in English if possible.**
- Remember to send your data after each step. Click on the button **Send changes to active layer**, fill in the comment field with for example "*Improving data quality after mapathon*" and the source field with the imagery used.